

Sign in with apple

Login with Apple requires configuration

1. Target > Build Phases > Link Binary With Libraries

Add system framework: `AuthenticationServices.framework`, `Accelerate.framework`.

2. Log in to the Apple developer website, and the Identifier corresponding to the APP that needs to add the Sign in with Apple function needs to turn on the Sign in with Apple function, and then edit or recreate the signature file and download and import it to the connected Mac.



3. Xcode -> Signing & Capabilities should Add Sign in with Apple

